

Warrior Worksheet

Name					Lvl			Arm			Weapon							Speed								
Ruby Favors					Orb Dates			Ancient Knowledge			RD's							Continuity Only >					+	Lvl	+	Lvl
Mines					Lvl 30	Lvl 40	Lvl 50	Earth U			10	20	30	40	50	60	70	80	90	1	2	11	33A			
Swamp								Fire U (5)			11	21	31	41	51	61	71	81	91	2	3	12	36A			
Sewer								Ice U			12	22	32	42	52	62	72	82	92	3	5	13	40A			
Zombie 3											13	23	33	43	53	63	73	83	93	4	10	14	43A			
Forest											14	24	34	44	54	64	74	84	94	5	15	15	46A			
Exkordon								GU Rooms			15	25	35	45	55	65	75	85	95	6	17	16	50A			
Earth U								1 5			16	26	36	46	56	66	76	86	96	7	20	17	53A			
Fire U								2 6			17	27	37	47	57	67	77	87	97	8	23	18	56A			
Ice U								3 7			18	28	38	48	58	68	78	88	98	9	26	19	60A			
Ice Palace								4 8			19	29	39	49	59	69	79	89	99	10	30A	20	63A			
ITEM	HP	End	Wis	Int	Agil	Str	Dag	H2H	Staff	2 H	A S	Att	Parr	W C	Tact	S Hit	B C	SS	Rage	Bart	Perc	Steal	Reg	Imm		
Ring 1																										
Weapon																										
Ring 2																										
Amulet																										
Helmet																										
Cape																										
Sleeves																										
Armor																										
Belt																										
Leggings																										
Boots																										
Total																										
Base																										
Base / 2																										
Prof +																										
Day Mod																										
Night Mod																										

Notes Max possible mod for an attribute = Base + (Base/2 from bless) + (Base/2 from Equipment. Any equipment mod greater than Base/2 is not useable, and should be ignored Whenever possible always max your equipment (base / 2) Profession Bonus is in addition..