

Seyan Worksheet

Name					Lvl			Arm		Weapon										Speed				
Ruby Favors					Orb Dates			Ancient Knowledge		RD's					Continuity Only >					+	Lvl	+	Lvl	
Mines					Lvl 30	Lvl 40	Lvl 50	Earth U (30)		10	20	30	40	50	60	70	80	90	1	2	11	33A		
Swamp								Fire U (5)		11	21	31	41	51	61	71	81	91	2	3	12	36A		
Sewer								Ice U		12	22	32	42	52	62	72	82	92	3	5	13	40A		
Zombie 3										13	23	33	43	53	63	73	83	93	4	10	14	43A		
Forest										14	24	34	44	54	64	74	84	94	5	15	15	46A		
Exkordon								GU Room		15	25	35	45	55	65	75	85	95	6	17	16	50A		
Earth U								1 5		16	26	36	46	56	66	76	86	96	7	20	17	53A		
Fire U								2 6		17	27	37	47	57	67	77	87	97	8	23	18	56A		
Ice U								3 7		18	28	38	48	58	68	78	88	98	9	26	19	60A		
Ice Palace								4 8		19	29	39	49	59	69	79	89	99	10	30A	20	63A		

ITEM	HP	End	Man	Wis	Int	Agil	Str	Dag	H2H	Swd	2HS	ASK	Att	Prry	WC	Tac	SH	BC	SSk	Bls	Heal	Frz	M S	L F	Fire	Pul	Bar	Per	Stel	Reg	Med	Imm	
Ring 1																																	
Weapon																																	
Ring 2																																	
Amulet																																	
Hat																																	
Cape																																	
Bracers																																	
Vest																																	
Belt																																	
Trousers																																	
Boots																																	
<u>Total</u>																																	
Base																																	
Base / 2																																	
Prof +																																	
Day Mod																																	
Night Mod																																	

Notes Max possible mod for an attribute = Base + (Base/2 from bless) + (Base/2 from Equipment). To determine if your bless is high enough Add together Int Base + (Int Base/2) + Int Equip Mod. If this number is higher than the current Int mod raise bless until they match (Valid for Wis, Int Agil Str). Equipment mod greater than Base/2 is not useable, and should be ignored For spells the formulae is spell base + (Wis Mod + Int Mod + Int Mod)/5 + equipment mod When possible always max your Wis & Int equipment Profession Bonus is in addition.