

Random Dungeons of the Wizard of Yendor					
10	Continuity	Security ( Gives a Save if you have 5 or less)	55	Continuity	Kindness (Instant no PK)
11	Continuity	Indecisiveness (all -3 Exp, Reallocate )	56	Continuity	
12	Continuity		57	Continuity	Indecisiveness
13	Continuity	LOE ( Takes ALL Saves gives Exp)	58	Continuity	Security
14	Continuity		59	Continuity	L.O.E
15	Continuity	Bribery (Takes Gold for Exp )	60	Continuity	
16	Continuity		61	Continuity	Jobless
17	Continuity		62	Continuity	Welding
18	Continuity	Welding	63	Continuity	
19	Continuity		64	Continuity	Indecisiveness
20	Continuity	Jobless (Removes Profession, returns PPTs)	65	Continuity	
21	Continuity	Kindness (Instant no PK)	66	Continuity	L.O.E
22	Continuity	Bribery	67	Continuity	Bribery
23	Continuity		68	Continuity	
24	Continuity	Indecisiveness	69	Continuity	Security
25	Continuity		70	Continuity	
26	Continuity	L.O.E	71	Continuity	
27	Continuity	Welding	72	Continuity	Welding
28	Continuity		73	Continuity	
29	Continuity	Security	74	Continuity	L.O.E
30	Continuity	Vitality	75	Continuity	Security
31	Continuity		76	Continuity	Indecisiveness
32	Continuity	Welding	77	Continuity	
33	Continuity		78	Continuity	Bribery
34	Continuity	Bribery	79	Continuity	
35	Continuity		80	Continuity	
36	Continuity	L.O.E	81	Continuity	Welding
37	Continuity	Death ( Kills You see RD51.gives The Brave )	82	Continuity	Jobless
38	Continuity	Indecisiveness	83	Continuity	Indecisiveness
39	Continuity		84	Continuity	
40	Continuity		85	Continuity	Security
41	Continuity	Security	86	Continuity	Bribery
42	Continuity	L.O.E	87	Continuity	
43	Continuity	Indecisiveness	88	Continuity	L.O.E
44	Continuity		89	Continuity	
45	Continuity	Jobless	90	Continuity	
46	Continuity	Welding	91	Continuity	L.O.E
47	Continuity		92	Continuity	
48	Continuity	Bribery	93	Continuity	Bribery
49	Continuity		94	Continuity	Security
50	Continuity		95	Continuity	
51	Continuity	Braveness (Gives Exp, Only if Death used in 37)	96	Continuity	Indecisiveness
52	Continuity	Welding	97	Continuity	Jobless
53	Continuity		98	Continuity	Welding
54	Continuity	Bribery	99	Continuity	Jobless , + 5 Orbs on completing R

You must have 1 jewel from a dead skellie in the RD, in your Inventory, for Shrines in that RD to work.  
RD's are Random, Each time you return to an RD the layout and shrine locations will be different